COOKIE DISCO

The crawl cookie

(only playable with the basis game)

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Contents:
1 cookie.
1 instruction sheet.

Preparation:
At the beginning of the game the crawl cookie is placed <u>on top</u> of the player-cookie of the starting player.

Point value:
The crawl cookie itself has <u>no</u> point value, therefore a cookie that's connected to the crawl cookie only (actually to the cookie that's underneath), <u>cannot</u> be moved.
A cookie that's underneath the crawl cookie, has <u>no</u> point value as long as the crawl cookie is on top of it (no points are scored for a cookie that's underneath the crawl cookie at the end of the game).

Moving:
Instead of moving a cookie from the basis game, the crawl cookie may be moved.
The crawl cookie itself may only be moved <u>on top</u> of the other cookies, during which each cookie it is moved over counts as one step.
The amount of steps the crawl cookie may be moved, depends (like all other cookies) on the point value of one of the cookies it is connected with at the beginning of a turn.
The crawl cookie may never be moved more than <u>once</u> over the same cookie during the same turn.
The amount of steps the crawl cookie may be moved, must be <u>fully</u> completed.
A cookie that's <u>underneath</u> the crawl cookie may be moved according to the standard rules, but <u>must</u> carry the crawl cookie on top.
If a cookie that's <u>underneath</u> the crawl cookie is moved, then no cookie of the same colour may be moved during the next turn.
The cookie that's <u>underneath</u> the crawl cookie may not be moved if a cookie of the same colour was moved during the previous turn.
If the crawl cookie is moved (alone or together with the cookie that's underneath), then it may <u>not</u> be moved during the next turn (also, it may not be moved together with the cookie that's underneath during the next turn).
A player may not move with the other player's player-cookie (even if the player-cookie is underneath the crawl cookie).
The crawl cookie may be on top of a player-cookie at the end of the game.

Have fun!

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